

# Packaging and Launching Applications

Published 2014-10-27 |

## Packaging and Launching Applications

After your application has been successfully [debugged and tested](#) on the emulator and the target device, you are ready to package and launch it.

1. You can package your application using the SDK.
2. After packaging, you can register and launch your application on [Samsung Apps](#). The Samsung Apps provides you with convenient tools to manage the life-cycle of your application once it is in operation.

### Note

Once you have created your application, use the [Samsung Apps Seller Office](#) to register and launch your application on [Samsung Apps](#).

When users download your application from [Samsung Apps](#), they can see it on their Samsung Smart TV.



**Figure.** Smart Hub on Samsung Smart TV