

# CAPH.WUI.WIDGET.THEMEMGR

ThemeMgr allows to you apply custom themes easily.

## Contents

### Constructor

#### ThemeMgr

### Methods

#### ThemeMgr

#### enableTheme

#### disableTheme

#### addTheme

#### removeTheme

## Constructor

ThemeMgr	
Description	
Create Instance that have theme list.	
Emulator Support	Y
SDK Constraint	Support from version 5.1
Example	
<pre>var ThemeMgr = caph.wui.widget.ThemeMgr; var t = new ThemeMgr();</pre>	

## Methods

ThemeMgr	
Description	
(Constructor) Create Instance that have theme list.	
Parameters	■void
Return	■Object - Theme instance
Emulator Support	Y
SDK Constraint	Support from version 5.1
Example	
<pre>var ThemeMgr = caph.wui.widget.ThemeMgr; var t = new ThemeMgr();</pre>	
enableTheme	

Description	
Enable a theme according themeName.	
Parameters	<div>■themeName</div> <div>- String</div> <div>- This is theme name you able.</div>
Return	<div>■void</div>
Emulator Support	Y
SDK Constraint	Support from version 5.1
Example	
<pre>var ThemeMgr = caph.wui.widget.ThemeMgr; var t = new ThemeMgr(); var defaultTheme = 'caph'; var theme1 = 'theme1'; var path = '.././.././build/1.0.0/caph.css'; t.addTheme(defaultTheme, path); t.enableTheme(defaultTheme);</pre>	
<b>disableTheme</b>	
Description	
Disable a theme according themeName.	
Parameters	<div>■themeName</div> <div>- String</div> <div>- This is theme name you disable.</div>
Return	<div>■void</div>
Emulator Support	Y
SDK Constraint	Support from version 5.1
Example	
<pre>var ThemeMgr = caph.wui.widget.ThemeMgr; var t = new ThemeMgr(); var defaultTheme = 'caph'; var theme1 = 'theme1'; var path = '.././.././build/1.0.0/caph.css'; t.addTheme(defaultTheme, path); t.enableTheme(defaultTheme); t.disableTheme(defaultTheme);</pre>	
<b>addTheme</b>	
Description	
Add a user theme. If one user theme has exist, next theme with the same name will cover previous exist theme.	
Parameters	<div>■themeName</div> <div>- String</div> <div>- This is theme name you add.</div> <div>■path</div> <div>- String</div> <div>- This is css file path of theme you add.</div>
Return	<div>■void</div>
Emulator Support	Y
SDK Constraint	Support from version 5.1

#### Example

```
var ThemeMgr = caph.wui.widget.ThemeMgr;
var t = new ThemeMgr();
var defaultTheme = 'caph';
var theme1 = 'theme1';
var path = '.././../././build/1.0.0/caph.css';
t.addTheme(defaultTheme, path);
```

## removeTheme

#### Description

Remove a theme, current theme can't be removed

#### Parameters

■themeName  
- String  
- This is theme name you remove.

#### Return

■void

#### Emulator Support

Y

#### SDK Constraint

Support from version 5.1

#### Example

```
var ThemeMgr = caph.wui.widget.ThemeMgr;
var t = new ThemeMgr();
var defaultTheme = 'caph';
var theme1 = 'theme1';
var path = '.././../././build/1.0.0/caph.css';
t.addTheme(defaultTheme, path);
t.removeTheme(defaultTheme);
```