

# openFile

Published 2014-10-28 | (Compatible with SDK 2.5,3.5,4.5,5.0,5.1 and 2010,2011,2012,2013,2014 models)

Opens files in an application.

The openFile class opens files in an application.

openFile	
<b>Syntax</b>	fileSystemObj.openFile(filePath, mode);
<b>Parameter</b>	filePath (String) path including a file name. mode (String) <b>r</b> : Open a file for reading. The file must exist. Only r mode is available.
<b>Return Value</b>	(Browser file object) Returns file object defined in browser. Character strings are read by calling readLine(), readAll() methods that file object has.
<b>Remarks</b>	openCommonFile() enables files to input and output in common area of all applications, on the other hand, openFile() is only able to 'read' files in directory where an application is installed.
<b>Example</b>	<pre>var fileSystemObj = new FileSystem(); var fileObj = fileSystemObj.openFile('\$WIDGET' + '/testFile.data', 'r'), var data = fileObj.readAll();</pre>
<b>Enumeration</b>	None