

# CAPH.WUI.ENGINE.RENDERING.CSSRENDERER

CssRenderer supports DOM elements to be rendered in BasePage. With this CssRenderer, 3D effects can easily be shown on DOM elements.

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## Methods

### renderObject

Description

Render an object in the basepage.

Parameters

■basepage  
- Object  
- An object of type BasePage. The object to be rendered

Return

■Void

Emulator Support

Y

SDK Constraint

none

Example

```
var AccRendering = caph.wui.engine.rendering;
var basePage = new AccRendering.BasePage();

var element = document.createElement('div');
element.style.width = '100px';
element.style.height = '100px';
element.style.background = '#00AAAA';

var obj = new AccRendering.CssObject(element);
basePage.add(obj);

obj.setYRotationOrigin(300, 300, 0, 0.1);

var renderer = new AccRendering.CssRenderer();
renderer.renderObject(obj, basePage);
```

### render

Description

Render objects in the base page.

Parameters	<div> <div>■</div>basepage <ul style="list-style-type: none"> <li>- Object</li> <li>- An object of type BasePage</li> </ul> </div>
Return	<div> <div>■</div>Void </div>
Emulator Support	Y
SDK Constraint	none
Example	
<pre> var AccRendering = caph.wui.engine.rendering; var basePage = new AccRendering.BasePage();  var element = document.createElement('div'); element.style.width = '100px'; element.style.height = '100px'; element.style.background = '#00AAAA';  var obj = new AccRendering.CssObject(element); basePage.add(obj);  var renderer = new AccRendering.CssRenderer(); renderer.render(basePage); </pre>	
<b>CssRenderer</b>	
Description	
The constructor of CssRenderer component, in order to create CssRenderer object.	
Parameters	<div> <div>■</div>Void </div>
Return	<div> <div>■</div>Object <ul style="list-style-type: none"> <li>- instance of CssRenderer</li> </ul> </div>
Emulator Support	Y
SDK Constraint	none
Example	
<pre> var AccRendering = caph.wui.engine.rendering; var basePage = new AccRendering.BasePage();  var element = document.createElement('div'); element.style.width = '100px'; element.style.height = '100px'; element.style.background = '#00AAAA';  var obj = new AccRendering.CssObject(element); basePage.add(obj);  var renderer = new AccRendering.CssRenderer(); renderer.render(basePage); </pre>	