

Rendering Core

"Rendering Core" feature of Caph Framework supports varieties of the rendering features, such as Css Rendering which renders DOM elements, Canvas rendering which renders to canvas using canvas 2d context APIs and WebGL rendering which renders GL objects to the canvas.

`caph.wui.engine.rendering.AmbientLight`

This document is to explain `caph.wui.engine.rendering.AmbientLight`.

`caph.wui.engine.rendering.AreaLight`

This document is to explain `caph.wui.engine.rendering.AreaLight`.

`caph.wui.engine.rendering.BasePage`

This document is to explain `caph.wui.engine.rendering.BasePage`.

`caph.wui.engine.rendering.BasicMaterial`

This document is to explain `caph.wui.engine.rendering.BasicMaterial`.

`caph.wui.engine.rendering.CanvasRenderer`

This document is to explain `caph.wui.engine.rendering.CanvasRenderer`.

`caph.wui.engine.rendering.CommonObject`

This document is to explain `caph.wui.engine.rendering.CommonObject`.

`caph.wui.engine.rendering.CssObject`

This document is to explain `caph.wui.engine.rendering.CssObject`.

`caph.wui.engine.rendering.CssRenderer`

This document is to explain `caph.wui.engine.rendering.CssRenderer`.

`caph.wui.engine.rendering.CubeGeometry`

This document is to explain `caph.wui.engine.rendering.CubeGeometry`.

`caph.wui.engine.rendering.DirectionallLight`

This document is to explain `caph.wui.engine.rendering.DirectionallLight`.

`caph.wui.engine.rendering.HemisphereLight`

This document is to explain `caph.wui.engine.rendering.HemisphereLight`.

`caph.wui.engine.rendering.LambertMaterial`

This document is to explain `caph.wui.engine.rendering.LambertMaterial`.

[caph.wui.engine.rendering.Mesh3d](#)

This document is to explain `caph.wui.engine.rendering.Mesh3d`.

[caph.wui.engine.rendering.PhongMaterial](#)

This document is to explain `caph.wui.engine.rendering.PhongMaterial`.

[caph.wui.engine.rendering.PlaneGeometry](#)

This document is to explain `caph.wui.engine.rendering.PlaneGeometry`.

[caph.wui.engine.rendering.PointLight](#)

This document is to explain `caph.wui.engine.rendering.PointLight`.

[caph.wui.engine.rendering.SphereGeometry](#)

This document is to explain `caph.wui.engine.rendering.SphereGeometry`.

[caph.wui.engine.rendering.SpotLight](#)

This document is to explain `caph.wui.engine.rendering.SpotLight`.

[caph.wui.engine.rendering.Texture](#)

This document is to explain `caph.wui.engine.rendering.Texture`.

[caph.wui.engine.rendering.WebglRenderer](#)

This document is to explain `caph.wui.engine.rendering.WebglRenderer`.